

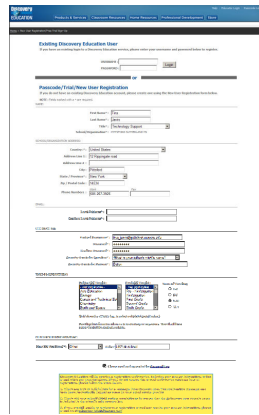
Using Multimedia in Windows Movie Maker

 <http://streaming.discoveryeducation.com/>

United Streaming / Discovery Education Videos



1. Click on *New User* to create a new user account for United Streaming.



3. Enter information as needed with this form.



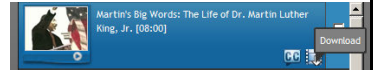
FULL VIDEO
(08:00)

Martin's Big Words:
The Life of Dr.
Martin Luther King,
Jr.

Contains:
5 Segments

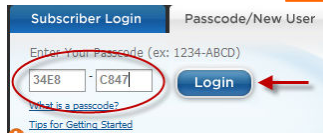
5. Find video and navigate to section to view.

Preview section before downloading.

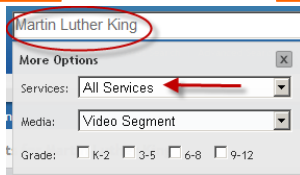


7. Click on Download button and follow the steps of where to save the downloaded file to.

Remember to make sure that you place this file in the folder with all your other media.



2. Enter the Passcode exactly as it appears in the image above. 34E8-C847 (this passcode is for Sutherland students only) Please check with your Library Media Specialist for your school's code.




4. Once your account has been created you can now search for media. Put in your key search word, select service and Media type.



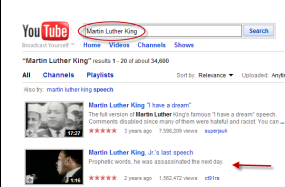
6. Click on *Download Type* and select *Windows Media 256 kbps*

8. Your file is now ready for use in Windows Movie Maker.

Make sure that this source is sited in your credits.

 <http://www.youtube.com/>


You Tube Videos



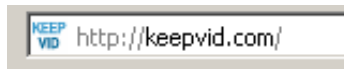
1. Find the video or song that you would like to use in YouTube. Double click to play the media. Pause the player.



2. Click on URL and copy the address.

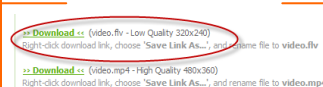
 <http://www.youtube.com/watch?v=o0FICx2Kuv8>

3. Go to keepvid.com

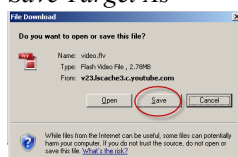


4. Paste the copied URL into the download URL section.

Click on *Download*



5. Right click on the first download choice and select *Save Target As*



6. Save Flash File into your media folder

7. Go to media-convert.com



8. Browse for your Flash File (Is it in your Media Folder on the Shared Drive?)

File: C:\Documents and Settings\janis tina\De: Browse...

9. Leave Input Format as Flash Video (.flv)

Input format: Flash Video (.flv)

10. Leave Output Format as No Video Preset and Windows Media Format (.wmv)

Output format: No video preset Windows Media Video (.wmv)

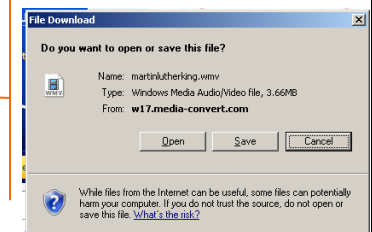
11. Click on *I accept the terms OK* Button



12. Once website has compressed your file, it will be ready to save to your computer.

 [martinlutherking.wmv \(3751 Kb\)](#)

13. Click on the file and it will ask you if you want to open or save. Click on Save and save file back into your media folder on the shared drive.



14. Your file is now ready for use in Windows Movie Maker.

Make sure that this source is sited in your credits.

There are many freely usable, digital media files that can be downloaded and used, or contributed to, just like this site below.

COPYRIGHT COMPLIANCE CHECKLIST

- ⇒Project is for educational use.
- ⇒Sources are credited publicly in project: Author, title, publisher, place and date of publication.
- ⇒Stated on opening screen: “Certain materials are included under the fair use exemption of the U.S. Copyright Law and have been prepared according to the multimedia fair use guidelines. They are restricted from further use.
- ⇒Project is not replicated or distributed for any purpose.
- ⇒A copy of the project can be kept by the student forever, for in use of a portfolio of academic work.
- ⇒MOTION PICTURE = 3 Minutes or 10%, which ever is less.
- ⇒MUSIC = (audio) 30 seconds, or 10%, whichever is less.
- ⇒PHOTOGRAPHS = 5 by one person, and no more than 15 images or 10%, whichever is less, of the photographs or illustrations from a single published work.
- ⇒TEXT = 100 words, or 10% whichever is less.

<p>Video (for viewing)</p>	<ul style="list-style-type: none"> • Videotapes (purchased) • Videotapes (rented) <ul style="list-style-type: none"> • DVDs • Laserdiscs 	<ul style="list-style-type: none"> • Teachers may use these materials in the classroom. • Copies may be made for archival purposes or to replace lost, damaged, or stolen copies. 	<ul style="list-style-type: none"> • The material must be legitimately acquired. • Material must be used in a classroom or nonprofit environment “dedicated to face-to-face instruction.” • Use should be instructional, not for entertainment or reward. • Copying OK only if replacements are unavailable at a fair price or in a viable format.
<p>Video (for integration into multimedia or video projects)</p>	<ul style="list-style-type: none"> • Videotapes • DVDs • Laserdiscs • Multimedia encyclopedias • QuickTime Movies • Video clips from the Internet 	<ul style="list-style-type: none"> • Students “may use portions of lawfully acquired copyright works in their academic multimedia,” defined as 10 percent or three minutes (whichever is less) of “motion media.” 	<ul style="list-style-type: none"> • The material must be legitimately acquired (a legal copy, not bootleg or home recording). • Copyright works included in multimedia projects must give proper attribution to copyright holder.
<p>Music (for integration into multimedia or video projects)</p>	<ul style="list-style-type: none"> • Records • Cassette tapes • CDs • Audio clips on the Web 	<ul style="list-style-type: none"> • Up to 10 percent of a copyright musical composition may be reproduced, performed, and displayed as part of a multimedia program produced by an educator or students. 	<ul style="list-style-type: none"> • A maximum of 30 seconds per musical composition may be used. • Multimedia program must have an educational purpose.
<p>Internet</p>	<ul style="list-style-type: none"> • Internet connections • World Wide Web 	<ul style="list-style-type: none"> • Images may be downloaded for student projects and teacher lessons. • Sound files and video may be down-loaded for use in multimedia projects (see portion restrictions above). 	<ul style="list-style-type: none"> • Resources from the Web may not be reposted onto the Internet without permission. However, links to legitimate resources can be posted. • Any resources you download must have been legitimately acquired by the Web site.